

#### SELECTED TECHNICAL DETAILS

Always use the right tool for the job – even when that means picking up something new. Significant professional experience with the following. Other experience with many, many others.

Languages C, C#, VB6, JavaScript, TypeScript, React, M, Python, Bash, Emacs Lisp Software O365, GitLab (+ CI/CD), Visual Studio, git (deep knowledge)

#### Selected Professional Experience

Software Systems Architect Jun 2015 – (Current) Epic Systems Verona, WI On the Software Delivery team since June 2021. Within a quarter of transfer, became project direction lead and the team's de-facto Git expert for SVN to Git migration for  $\approx 3,000$  software developers. 80% of source control activity is to a multi-trunk (patch promotion) monorepo of over 6 million commits across > 15 years. **Designed all the fundamentals** of developer workflows while integrating into our existing quality tracking and software delivery processes. **Fostered developer ownership** in the larger team after meeting proof-of-concept and getting **leadership buy-in** based on normalized estimates and comparative cost analysis.

- Identified and averted multiple disaster scenarios within first weeks after transfer.
- Designed a standard pull request / merge queue workflow using pure Git functionality sitting atop pre-existing database infrastructure. New workflow improved end-user developer performance perception from minutes/hours to < 10 seconds.
- \* Designed, prototyped, and handed off a new infrastructure for our developer tooling built from the ground up to teach people how to use Git well.
- Git technical expert for our custom SVN replay solution.
- Designed and implemented automated integrated testing solution, creating an easy-to-use, extensible system and handing it off to others for most maintenance.
- Designed, generated, and consulted for end-user developer training materials: video demos, written lessons, and written projects/exams.
- Taught internal support team the necessary knowledge of Git internals and the major components of our system in order to provide effective support to developers.
- Designed and implemented comprehensive developer documentation solution using unfamiliar technologies – getting leadership buy-in to move away from MediaWiki.
- Identified performance optimizations for downloading pre-compiled binaries using tools not yet used by the team resulting in a > 10% time savings.
- During a company-wide performance escalation, spent two days to independently identify new opportunities for savings. Prototyped a tool to reduce size of all delivered stylesheets by 11% using unfamiliar technologies.

Six years working on a clinical application. Full-stack developer working with M and VB6 transitioning to a new, proprietary ASP.NET-based platform (M, C#, JS, and TS), designing with customers for the future while keeping them successful in their existing implementation. Our software is the nervous system for healthcare providers both domestic and abroad—with records for well over half the U.S. population.

- Maintain and extend a complex NoSQL database with multiple concurrently-supported versions. Implement multiple data model conversions to support current and future technical needs (M).
- Responsible for a major integrated component of our software over entire tenure—with many projects spanning the course of several months (M, VB6, C#, JS, TS).
- Work with core infrastructure teams to design and implement developer tooling—including a new TypeScript-based language that compiles to M.

### SELECTED EDUCATION AND ACADEMIC EXPERIENCE

Computer Science, B. A. G. P. A./Major: 3.6/3.9 St. Mary's College 2010 – 2014 Lexington Park, MD **Honors** Dean's List (G. P. A.  $\geq 3.5$ ) each semester; Senior Award in Computer Science

Thesis Worked under Dr. Alan Jamieson in simulating self-stabilizing algorithms (used in distributed systems). See http://github.com/vermiculus/ssa-tool.

Abroad Studied abroad at University College Dublin in the Republic of Ireland. Worked with Dr. Pádraig Cunningham researching named-entity recognition (machine learning) and social network analysis in English literature. (Jan-May 2013) See http://github.com/vermiculus/snael.

## SELECTED OPEN SOURCE CONTRIBUTIONS

In addition to various contributions to other projects (ranging from simple typos to small/substantial fixes and enhancements), I also maintain many projects of my own on GitHub (@vermiculus). I find great enjoyment and satisfaction in creating and enhancing developer toolsets and workflows.

SX *700 A StackExchange (Sta	vermiculus/sx.el ackOverflow, etc.) client for <i>Emacs</i>	Emacs Lisp $2013-(maint)$
Magithub ★579 A Magit-based GitHu	vermiculus/magithub b client for <i>Emacs</i> (succeeded by Forge *1.2k)	Emacs Lisp $2016-(maint)$
API-Wrap ★47 A Lisp macro generat	vermiculus/apiwrap.el ing macros to wrap REST APIs with generated functions	Emacs Lisp $2016-(maint)$
EMake ★27 A build system for En	vermiculus/emake.el nacs packages in pure Emacs Lisp and Make	Emacs Lisp $2016-(maint)$
Magit ★6.1k The Git porcelain for	magit/magit Emacs	$Emacs \ Lisp \\ 2016-(present)$
Git ★∞ Extensions to git-va:	git/git r and documentation updates	C 2022 – (present)

# Personal Information and Interests

- Experienced user of and contributor to IATEX, a system used to produce highly consistent documents.
- Formerly an official representative of StackExchange to the international TFX User's Group.

I have several interests in which I have no formal training, but have some experience. These include:

- $\blacksquare$  structured documents, especially in the context of  $\downarrow$
- literate programming a documentation-centric paradigm for software development and reproducible research,
- custom electronics and embedded systems,
- language design/development, and
- typography.

Additional details on my projects and interests can be found at https://www.seanallred.com.